ANIMATION AND EDITING

Multiple Choice Questions & Answers

- 1. 3. What is the name of popular software used for creating 2D animation for use in web pages?
 - A. Corel draw
 - B. Flash
 - C. Banner creator
 - D. Maya

ANSWER: B

- 2. In animation, a ______ is a frame in which the artwork differs from that of the previous frame
 - A. key frame
 - B. lock frame
 - C. cell
 - D. motion tween

ANSWER: A

- 3. What method of animation creates the in-between frames when you create the start and end points of the animation?
 - A. Motion
 - B. Classic
 - C. Shape
 - D. Tweening

ANSWER: D

- 4. The method of attaching bones or biped to a modeled character.
 - A. Modeling
 - B. Texturing
 - C. Rendering
 - D. Rigging
 - ANSWER: D
- 5. The curve that determine the poses of the character.
 - A. Arc in animation
 - B. Multimedia
 - C. Biped
 - D. Spline

ANSWER: C

- 6. The type of graphics uses math formulas to draw animation shapes
 - A. Raster graphic
 - B. Vector graphic
 - C. Pixel graphic
 - D. Shape graphic

ANSWER: B

- 7. Once you make a shape, it's important to check which of the following options?
 - A. Slice on
 - B. Base to Pivot
 - C. Auto Grid
 - D. Generate Mapping Coords.

ANSWER: D

- 8. What are the 4 default viewports in 3D Max?
 - A. Left, Right, Top, Bottom
 - B. Left, Top, Front, Perspective
 - C. Birds-eye, Left, Front, Back
 - D. Perspective, Right, Front, Over

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ANSWER: B

- 9. The basic DNA structure consists of which of the following shapes?
 - A. Circle, Sphere, Rod
 - B. Spheres, Tube
 - C. Spheres, Helix, Cylinder
 - D. Circles

ANSWER: C

- 10. In which toolbar is the "Array" option found?
 - A. Modify toolbar
 - B. Extras toolbar
 - C. Motion toolbar
 - D. None of the Above

ANSWER: B

11. A 3D Studio Max file saves as a, ______file.

- A. MAX
- B. 3DS
- C. STUDIO
- D. MDS
- ANSWER: A

12. Before recording an animation what option is important to select?

- A. AnimationKey
- B. AutoKey
- C. InitialKey
- D. StartKey
- ANSWER: B